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**ICE-TCS**

Icelandic Centre of Excellence  
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# Faster Exploration Of Some Temporal Graphs

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May 24, 2022

## Overview

In this talk we present results on the exploration of 3 graph classes within the temporal setting:

- Temporal graphs for which the underlying graph is a Cycle with  $k$ -Chords can be explored in  $O(kn)$  days.
- Temporal graphs for which the underlying graph has a  $(r, b)$ -division can be explored in  $O((n + \max\{r, b\})(r + b))\frac{nb}{r} \log n$  days. This can be applied to show that:
  - Temporal graphs for which the underlying graph has treewidth of  $k$  can be explored in  $O(kn^{1.5} \log n)$  days.
  - Temporal graphs for which the underlying graph is planar can be explored in  $O(n^{1.75} \log n)$  days.
- There exists temporal graphs for which the underlying graph is a sub cubic planar graph that can not be explored in faster than  $\Omega(n \log n)$  days.

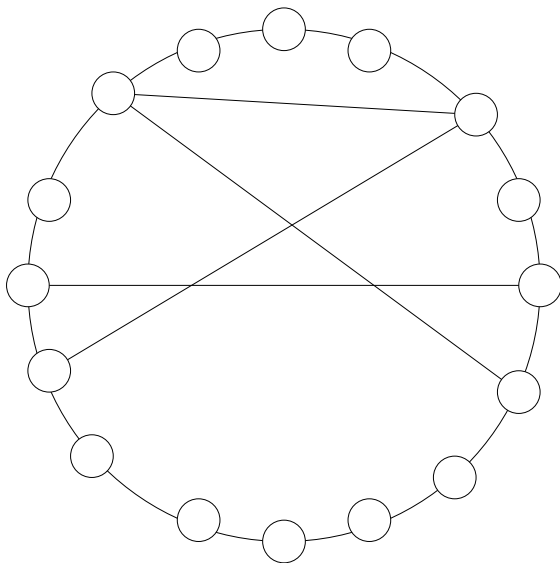
## Assumptions

- The agent may start the exploration from any vertex in the graph.
- At each day, the agent may move along a single edge incident to the vertex it is currently on.
- The exploration is complete when the agent has visited every vertex in the graph.
- The graph is fully connected in every day.

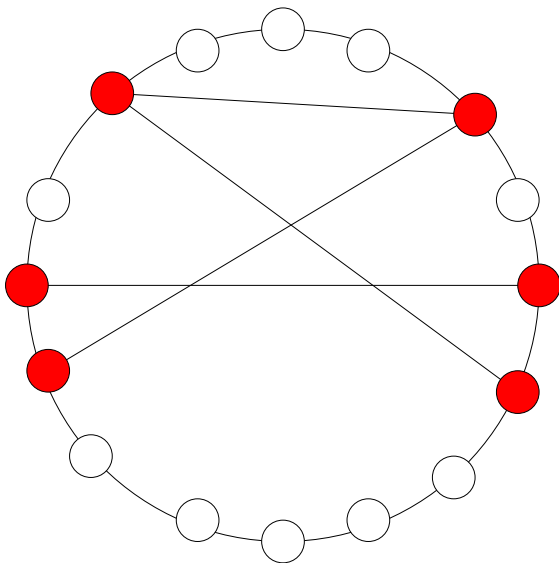
## Cycles with $k$ -Chords

- We show that any temporal realisation of a graph  $G$  that is a cycle with  $k$ -chords can be explored in  $O(kn)$  days.
- Our results for exploring graphs with  $k$ -chords are based on the technical Lemma 3.
- At a (very) high level, we show that the path between pairs of vertices of degree  $\geq 3$  can always be explored in  $O(n)$  days.
- As there are  $k$  chords, the graph can be partitioned into at most  $2k$  paths between the vertices incident to each chord.
- Therefore, the whole graph can be explored in  $O(kn)$  days.

## Cycles with $k$ -chords



## Cycles with $k$ -chords

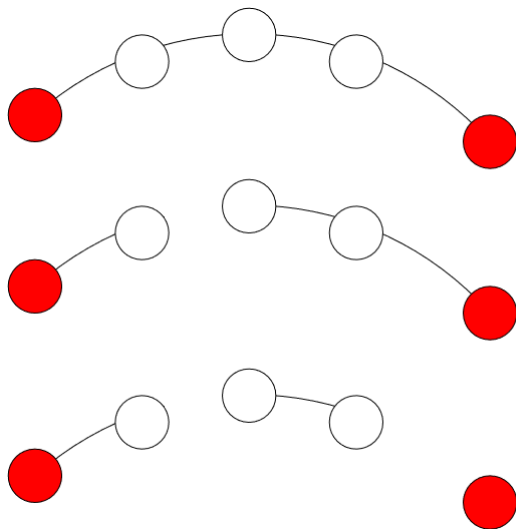


## Cycles with $k$ Chords

### Lemma 3

*Let  $\mathcal{G} = (G_1, G_2, \dots, G_{2n})$  be an  $n$ -vertex temporal graph of lifetime  $T = 2n$ , and let  $G$  be the underlying graph of  $\mathcal{G}$ . Let  $P = (v_1, v_2, \dots, v_\rho)$ ,  $\rho \geq 1$ , be a path in  $G$  such that every vertex of  $P$ , except possibly its endpoints  $v_1$  and  $v_\rho$ , has degree 2 in  $G$ . Moreover, in every snapshot of  $\mathcal{G}$  at most one edge of  $P$  is absent. Then there exists a vertex  $v \in V(G)$  such that all vertices of  $P$  can be explored starting from  $v$ .*

## Intuition behind Lemma 3



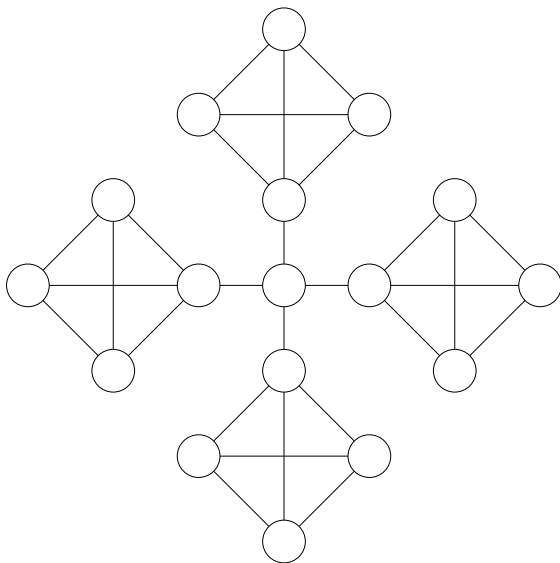


## $(r, b)$ -divisions

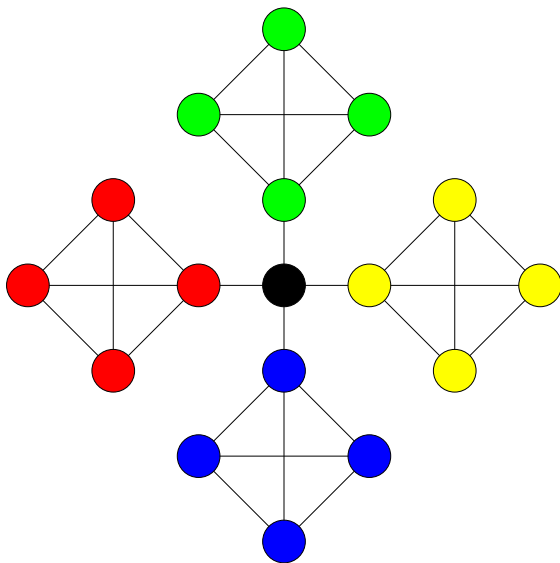
Our second set of results use graphs with an underlying  $(r, b)$  division. A graph  $G = (V, E)$  has an  $(r, b)$  division if there exists a set  $S \subseteq V$  and a partition of  $G[V \setminus S]$  into  $O(n/r)$  components, each associated with a **boundary set** of vertices from  $S$  such that:

1. Each component within the partition contains at most  $r$  vertices.
2. The boundary set of each component has at most  $b$  vertices.
3. The union of the boundary sets is  $S$ .
4. Every edge in  $G$  that has only one endpoint within a component has the other endpoint in the corresponding boundary set.

## $(r, b)$ -division example



## $(4, 1)$ -division example



## Exploring with $(r, b)$ -divisions

### Theorem 7

*A temporal graph  $\mathcal{G}$ , whose underlying graph has a  $(r, b)$ -division, can be explored in  $O((n + \max\{r, b\})(r + b))\frac{nb}{r} \log n$  days.*

## Intuition for Theorem 7

- The main idea is to use a set of  $b$  agents based in the boundary set.
- The goal is to show that each component can be explored in  $O(\max\{r, b\}(r + b))$  days.
- As there are  $\frac{n}{r}$  components to explore, and we need at most  $n$  days to move from one component to the next, we can explore the full graph in  $O((n + \max\{r, b\}(r + b))\frac{n}{r})$  days with  $b$  agents.
- Using the multi-agent to single-agent Lemma due to Erlebach et. al. gives an upper bound on the exploration with a single agent of  $O((n + \max\{r, b\}(r + b))\frac{nb}{r} \log n)$  [1].

## Graphs with a treewidth of $k$

Lemma 8 (Adaptation of Lemma 4.4 in [1])

*Any graph of treewidth at most  $k$  admits a  $(2\sqrt{n}, 6k)$ -division.*

Theorem 9

*An  $n$ -vertex temporal graph, whose underlying graph has treewidth at most  $k$ , can be explored in  $O(kn^{1.5} \log n)$  days.*

# Planar Graphs

- Frederickson proved that all planar graphs admit a  $(r, O(\sqrt{r}))$ -division for any  $1 \leq r \leq n$  [2].
- We can apply Theorem 7 with this division for  $r = \sqrt{n}$ :

## Theorem 10

*An  $n$ -vertex temporal graph, whose underlying graph is planar, can be explored in  $O(n^{1.75} \log n)$  days.*

## Subcubic planar graphs

- Erlebach et. al. [1] show that there exists temporal realisations of  $n$ -vertex planar graphs with maximum degree 4 which can not be explored in fewer than  $\Omega(n \log n)$  days.
- We strengthen this to show that there exists temporal realisations of planar graphs with maximum degree 3 that cannot be explored in fewer than  $\Omega(n \log n)$  days.

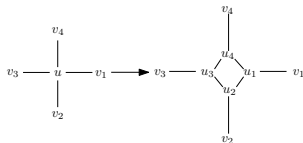
### Theorem 13

*There exist temporal realisations of  $n$ -vertex subcubic planar graphs that cannot be explored faster than  $\Omega(n \log n)$  days.*



## Intuition

- Our result relies on the edge contraction Lemma of Erlebach et. al. [1], which states that given a graph  $G$  such that every temporal realisation of  $G$  can be explored in  $t$  days, any graph  $G'$  that can be constructed by contracting edges in  $G$  can also be explored in  $t$  days.
- Taking as input some graph  $G$  that can not be explored in fewer than  $\Omega(n \log n)$  days, we construct a graph  $G'$  with maximum degree 3 such that  $G$  is the contraction of  $G'$ .
- Using the edge contraction Lemma,  $G'$  can not be explored in fewer than  $\Omega(n \log n)$  days without there being a way of exploring  $G$  in fewer than  $\Omega(n \log n)$  days.





Thomas Erlebach, Michael Hoffmann, and Michael Kammer.

On temporal graph exploration.

*Journal of Computer and System Sciences*, 119:1–18, 2021.



Greg Frederickson.

Fast algorithms for shortest paths in planar graphs, with applications.

*SIAM Journal of Computing*, 16:1004–1022, 1987.